

# **LINCOLN LITTLE LEAGUE BOARD MEETING**

## **Tuesday, July 8, 2025 \* 6:00PM**

*At Brick & Barrel*

- 1) Call to Order: 6:12pm
- 2) Approve Minutes: from June 3, 2025 Board Meeting
  - a) Approved -
- 3) Financial Update (Chris)
  - a) We are currently where we need to be
  - b) Spending this year is healthy
  - c) If sponsors need their free registration, please let Chris and Jessica know
- 4) Feedback from All Star Tournament (Stephanie)
  - a) Great job Stephanie!
  - b) Worked well, pleased with how everything turned out
- 5) Scheduling for Fall Ball (Craig and Kendrick)
  - a) "Yes" from parents to play on Sundays
    - i) as well as other days? Or only Sundays?
    - ii) 2 days per week, with two practices per week for the first few weeks, then 1 practice 1 game, then 2 games per week
    - iii) A through Juniors for registration, \$140 fee
    - iv) Registration open through 8/17
  - b) Keep umpires - yes
    - i) Help with assigning team leaders with more senior umpires to help mentor and support newer umpires
  - c) Incorporate a Halloween tournament?
- 6) Recruitment for Board Members (Craig)
  - a) Need an League Information Officer (LIO) and player agents
  - b) Graphic to help share positions needed
  - c) If any current board members are not staying, please let Craig know ASAP
- 7) General Discussion
  - a) Coaches attend umpire clinic(s) in the spring
  - b) From Todd - Lights - can we do anything to get lights at other fields aside from Costa?

- i) Cost is extremely high, not feasible for the league on its own
    - ii) Find funding - grants? Sponsors?
  - c) From Nick - why does our district opt out of Sectionals for TOC?
  - d) From Kendrick - locks, they have been replaced 17 times this season
    - i) How do we prevent loss and keep everything secure?
    - ii) Possibly invest in different kind of lock
  - e) From Daniel - fall ball uniforms
    - i) Look into sublimated if possible
- 8) Next Meeting – Tuesday, August 5, 2025, 6pm @ Brick and Barrel
- 9) Meeting adjourned at: 6:59 pm